

Important Details

Leagues Manager and Court Controllers

For any queries on the draw or results please contact Karin McGregor at competitions@taurangacitybasketball.co.nz

Rules

TCBA modified rules will apply for the duration of the competition, (these are attached). Please make sure your players are familiar with all these rules. Should you need any clarification on rules please contact the Leagues Manager.

Team Responsibilities

Team Membership Forms and Affiliation to Basketball NZ

Basketball NZ requires our Association to utilise FIBA Organiser, an on-line comprehensive sport management program. This allows players to be affiliated to Tauranga City Basketball and Basketball New Zealand. ***For this reason, it is essential that team membership forms are completed fully and correctly.*** This will greatly enhance our capacity to manage and communicate league draws and results, and also ensures player eligibility.

Any changes to the team membership which accompanies the entry form must be notified to the Leagues Manager in writing **5** days prior to that player taking the court. Failure to notify Leagues Manager of player additions will result in forfeit.

Finals

Registered players must have played a minimum of 3 games before taking part in finals games.

Uniforms

Teams are encouraged to have their own uniform (tops) which are numbered front and back (4 – 15). If teams do not have a uniform they are to **wear the same coloured tops**. TCBA will be providing new coloured and numbered bibs.

Other requirements:

- Nails must be cut
- No Jewellery
- Appropriate footwear must be worn
- No hats or bandanas
- Hair must be tied back
- No long pants

Score bench Duty

Each team is to provide at least one person to do score bench duty for each game **(to score own game)**.

Score sheets

Score sheets will be electronically generated. Teams must sit on the right benches as determined by the score sheets (refer to rules), Team A sits on the left, and Team B on the right side of scorebench (if you were standing behind the bench looking at the court). Scoresheets must be checked by each team at least 10 minutes before game time.

Defaults and Time Requests

It is the responsibility of each team to ensure that they participate in all their scheduled games during the TCBA season.

Defaults should not be occurring

Defaults must be communicated to the Leagues Manager at least 24 hours prior to the scheduled game. Failure to communicate a default may result in \$50.00 fine

Teams must be ready to take the court at the designated start time of their respective games. Five registered players must be ready on the court by no later than 5 minutes after the scheduled start of a game. Failure to do so will result in a forfeit game with the opposition receiving three points for a win and the offending team receiving one point.

All Games will be starting on time.

Draw Details

We are committed to using electronic technology for communication which has greatly increased our ability to communicate information to our members. ***Please fill in all detail fields in your team registration to help us provide the best possible service.*** It is expected that you will have your own communication lines with individual team members.

Our web page will be updated regularly, so please ensure you check it: www.taurangacitybasketball.co.nz

Childcare

Due to limited space at all venues, parents are asked to take care of their own children. Tauranga City Basketball is not responsible for any injuries sustained at the venues. To reduce child injuries, we ask that no children are to sit on the team's bench. The Court Controller will ask them to be removed.

Also all parents and spectators are required to sit in the stands or designated seating. Only players and management staff are permitted to sit in score bench area.

First Aid

It is the responsibility of teams to provide a basic a first aid kit. Ice packs will be available for injuries from the Court Controller.

Protest/Complaints

If there is a need to lodge a protest/complaint regarding a matter that arises during a game please ensure you notify the referee, and write a fully detailed complaint on the back of the game score sheet, signed and dated within 20 minutes of the game finishing. This will then be passed on to the Leagues Manager to deal with further.

Judicial / Foul Play

Any player disqualified/ejected from a game will receive an automatic 1 week suspension and if required a Judicial Committee Hearing will be held within 2 weeks of the disqualifying foul. (Please see TCBA Judicial Procedures for more information)

Any foul play cited during the match by an official will be reported on the back of the score sheet and include player number and details of the incident. This will then be further dealt with by the Judicial Committee, using TCBA Judicial Procedures and guidelines.



Tauranga City Basketball Social League Rules

- Team Members** There can only be a maximum of three players that have previously played in an A Grade or Premier Division team (2017) play in a Mixed team.
- Age Restrictions** As this is an Adult League, Players must be fifteen years of age to be eligible to play.
Players between thirteen and fifteen years of age may seek written dispensation to play from the Executive Committee. The Committee will seek advice from the Director of Development and other relevant Coaches. Before making a decision, the Committee will consider the advice given, the safety of the player and other players in the league.
- Game Time:** All games 2 x 20 minutes running clock. No timeouts will be allowed.
- Score bench:** Each team is to provide one competent person to do the score bench.
- Team benches:** Team benches will be determined by names on score sheet. Team A sits on the left, and Team B on the right side of scorebench (if you were standing behind the bench looking at the court).
- Bibs/Uniforms:** Teams must either wear numbered singlets or use the provided TCBA bibs. *When using the bibs, they must be returned after the game to the Control Room and not left on the court for someone else to pick up.*
Players should be appropriately dressed – no jeans, no hats, appropriate footwear and no jewellery.
- Balls:** Teams are to supply their own ball for the game.
- Scoring:** Field goals: 2 points. Three pointers: 3 points. **No free throws.**
- Swearing:** Swearing is unacceptable behaviour on or off the court. The referees will give players Technical fouls should they hear it from either on or off the court.
- Held Ball:** The ball may not be held for more than 5 seconds.

- Jump Ball:** Used only to start the game. All other jump ball situations alternate in Possession from outside the court. (If Team 1 wins the jump ball at the beginning of the game the next jump ball is given to Team 2 etc). A directional arrow is on the bench. It is the responsibility of the referees and the score bench to change the direction of the arrow with each jump ball situation.
- Substitutions:** Rolling Substitutions, only when in offense (your team has possession of ball) and behind the play of the ball.
- Double Dribble:** A player may dribble with either hand but may not touch the ball with both hands at the same time. A player cannot dribble - catch the ball then dribble again.
- Inbounding Ball:** A player throwing in the ball must be outside the court. The player may walk backwards as far as they like but may not move from side to side except for one metre. The ball must be passed **not** handed in.
- Travel:** Walking or running with the ball is a violation.
- Back Over Half: (Back Court)** Once the ball is in the front court it may not be passed back over the centre line by the team in control.
- 3 Second Violation:** Players on offense (attacking the basket) may not stand in the keyhole for more than 3 seconds.
- Fouls:** Any undue physical contact is considered a foul. This generally happens when a player tries to steal the ball from behind or from the side of a player. Fouls are recorded against the player. **5 fouls** and the player can no longer play in the game.
- If a player is fouled in the act of shooting, and the ball doesn't go in, two points are awarded. The defensive team re-starts from baseline.
- If the ball does go in, the team fouled in the act of shooting receives the points for the basket, plus 1 point for the foul. The defensive team will then receive the ball at the base line.
- After any foul, the ball must go through the hands of the referee before in-bounding.